

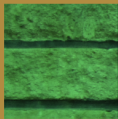
THE SETTLERS OF CATAN junior

Welcome to Settlers of Catan Jr! Settlers of Catan Jr is a board game that involves both strategy and luck, but the bargaining and interacting with your fellow players is really what sets it apart from the crowd and makes it a lot of fun.

Round-by-round, you will earn resources and choose to either hold on to them or trade them to the other players so you can build your castles, earn points, and win.

The first player to ten points wins!

~ Stuff You Should Have ~



Castle

(These give you one point)



Stronghold

(These give you two points)



Cost Card
(These tell you how much things cost and what Development Cards do)



Bonus Card



Board Tiles
(These make up the board you play on)



Resource Tokens
(You spend these to get points)

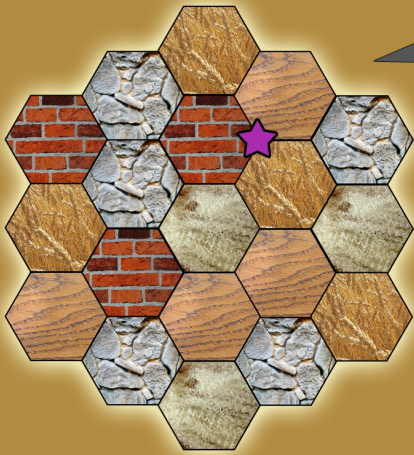
Point Card
(These give you one point right away)



Army Card
(The person with the most Army Cards gets two points)

Year of Plenty
(You get to choose any two element cards)

Monopoly
(Everyone else has to give you a resource of your choice)



This is the game board
(Your setup may look a bit different)

There's five different element types here:



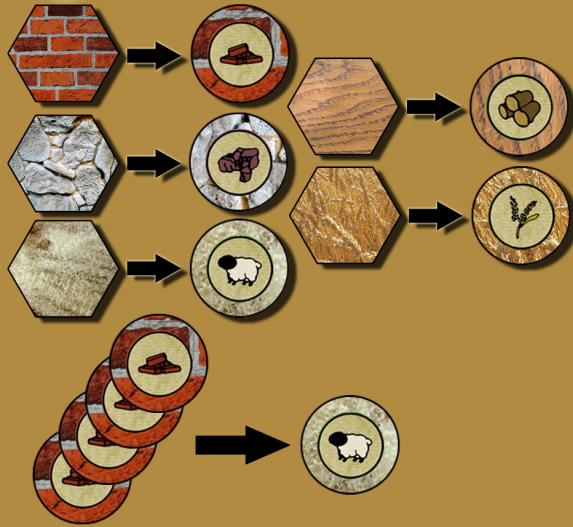
Brick Rock Wool Wood Wheat

In this game, you place your Castles on the corners of the tiles like the ★

As you can see, the ★ is placed between brick, wood, and wheat

What to do on your turn

1. Pick a tile on the board. Everyone who has a Castle touching that tile gets one matching token. If you have a Stronghold, you get TWO tokens. You can only do this at the beginning of your turn.
2. Now, you decide what to do with your tokens!



Trade

You can trade your tokens to the other players for ones you need. If you still need some, you can trade four of one kind to the bank for any one of your choice

Build / Buy

You can build a new Castle (and place it on the corner of a tile) or upgrade an existing Castle to a Stronghold (you need a castle before you can have a Stronghold) You can also buy a Development Card



Castles give you 1 point

Strongholds give you 2 points

Development cards give you special bonuses (shown below)

Play a Development Card

You can play a Development Card you bought on a previous turn. DEVELOPMENT CARDS CANNOT BE PLAYED ON THE SAME TURN YOU PURCHASED THEM. Descriptions of each card is on the Bonus Card



First one to 10 points wins!

♠ ASILE
(1 point)

♠ IRON GHOLD
(2 points)

♠ DEVELOPMENT **♠ ARD**

♠ ASILE
(1 point)

♠ IRON GHOLD
(2 points)

♠ DEVELOPMENT **♠ ARD**

♠ ASILE
(1 point)

♠ IRON GHOLD
(2 points)

♠ DEVELOPMENT **♠ ARD**

♠ ASILE
(1 point)

♠ IRON GHOLD
(2 points)

♠ DEVELOPMENT **♠ ARD**

The person with the most Knights gets 2 points

Choose any 2 resources from the bank

Pick any resource. All players must give you all their resources of that type to you

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